

# Jet Reconstruction

Matteo Cacciari

LPTHE - Paris 6,7 and CNRS

In collaboration with  
Gavin Salam and Gregory Soyez

# Goals

Consider **real** jet algorithms

i.e. jets that can be predicted from perturbative QCD

Subtract **diffuse soft background** from hard jets

UE/pileup/heavy ions background

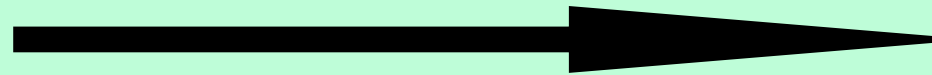
# Jet Definition

jet definition

$$\{P_i\}$$

particles,  
4-momenta,  
calorimeter towers, ....

jet algorithm


$$\{j_k\}$$

jets

+ parameters (usually at least the radius  $R$ )

Reminder: running a jet definition gives a well defined physical observable,  
which we can measure and, hopefully, calculate

# Jet Algorithm requirements

A jet algorithm **must** be

✓ infrared and collinear safe

soft emission shouldn't change jets  
collinear splitting shouldn't change jets

✓ identically defined at parton and hadron level

so that perturbative calculations can be compared to experiments

It is **nice** if a jet algorithm is

✓ not too sensitive to hadronisation, underlying event, pile-up

(because we are not very good at modeling non-perturbative stuff)

✓ realistically applicable at detector level

(e.g. not too slow)

# Jet Algorithms

Two main jet algorithm classes:

**cone algorithms** and **sequential clustering algorithms**



**Cone-type** algorithms (JetClu, ILCA/MidPoint, ....) are mainly used at the Tevatron. They **identify energy flow into cones**. Detailed definition can be messy. Infrared/collinear safety must be carefully studied.



**Sequential clustering** algorithms (kt, Cambridge/Aachen, Jade,...) are based on **pair-wise successive recombinations**. Widely used at LEP and HERA. Simple definition, safely infrared and collinear safe.

# Tools

Until two years ago:

- Cone algorithms: not really safe

Typical cone algorithms (JetClu, MidPoint, etc) are not infrared safe: at some order in perturbation theory they will fail

- $k_t$  algorithm: very slow for large  $N$  ( $\sim N^3$ )

Clustering many particles takes a very long time  
( $\sim$  1 day CPU time for one LHC heavy ion event)

# Tools

## Now:

- $k_t$  and Cam/Aachen algorithms: very fast ( $\sim N \ln N$ )  
MC, G. Salam, hep-ph/0512210
- Cone safe and reasonably fast (SISCone,  $N^2 \ln N$ )  
G. Salam, G. Soyez, arXiv:0704.0292
- Subtraction of background using jet areas  
MC, G. Salam, arXiv:0707.1378
- anti- $k_t$  algorithm (recombination algorithm, but gives perfect cones)  
MC, G. Salam, G. Soyez, in preparation

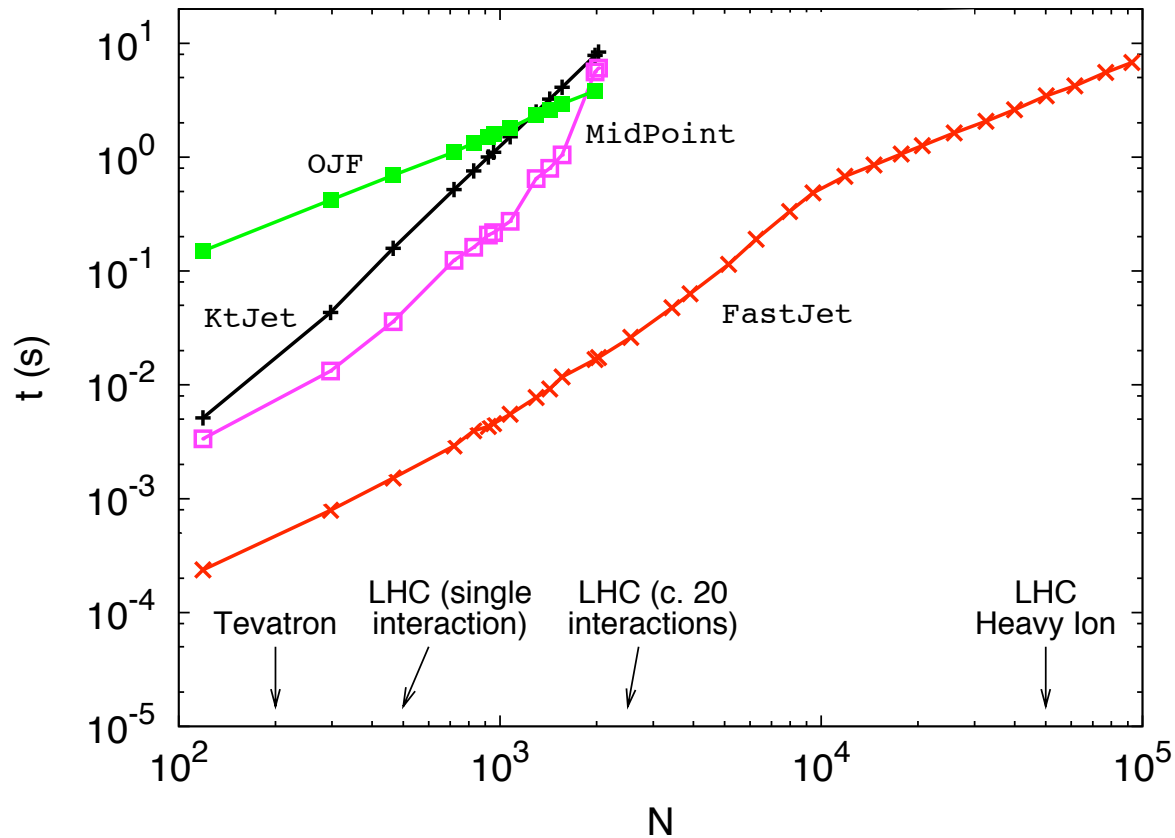
FastJet: <http://www.lpthe.jussieu.fr/~salam/fastjet>

# FastJet performance

**Time** taken to cluster  $N$  particles ( $k_t$  algorithm):

**10 s**

**1 ms**



Almost two orders of magnitude gain at small  $N$  (related  $O(N^2)$  implementation)

Large- $N$  region now reachable



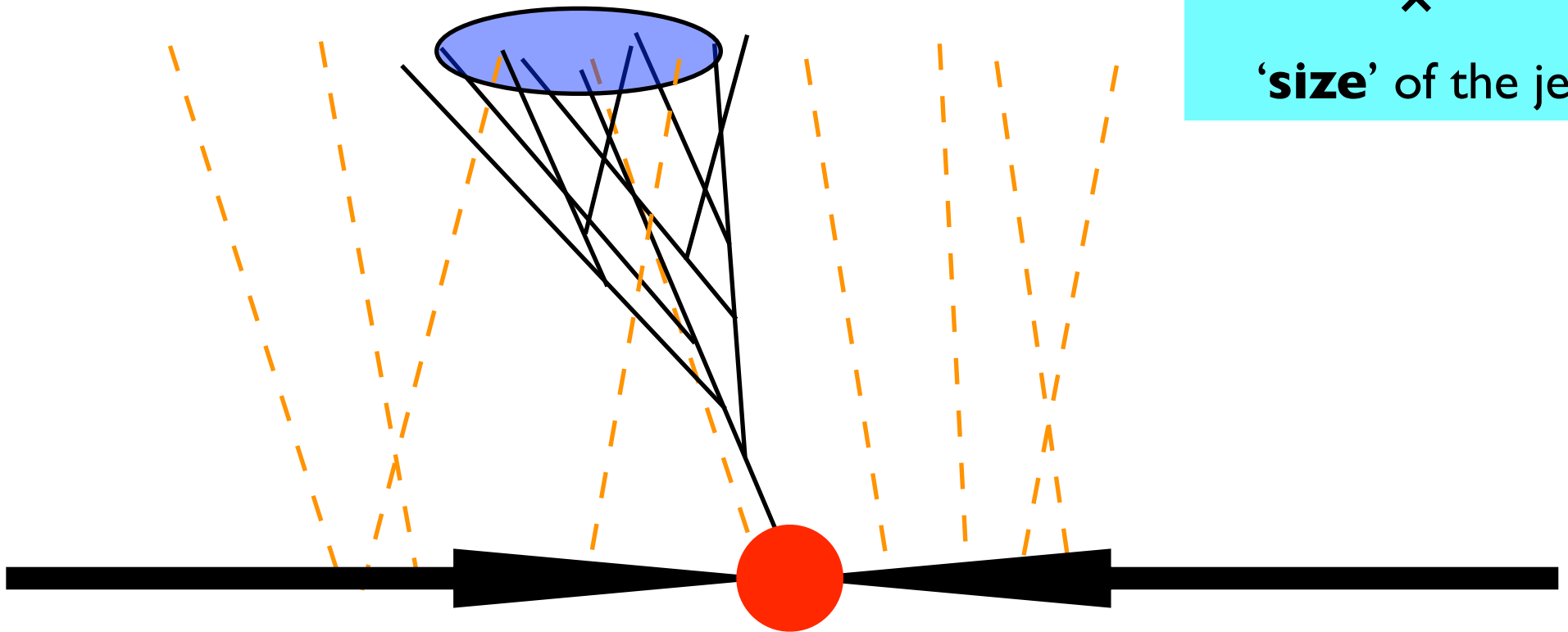
# A crowded event

$$p_T(\text{jet}) \sim p_T(\text{parton}) +$$

Average underlying  
momentum density

×

'size' of the jet



Can we get to know the momentum density of the radiation?  
Can we subtract it from the jet to find the parton momentum?

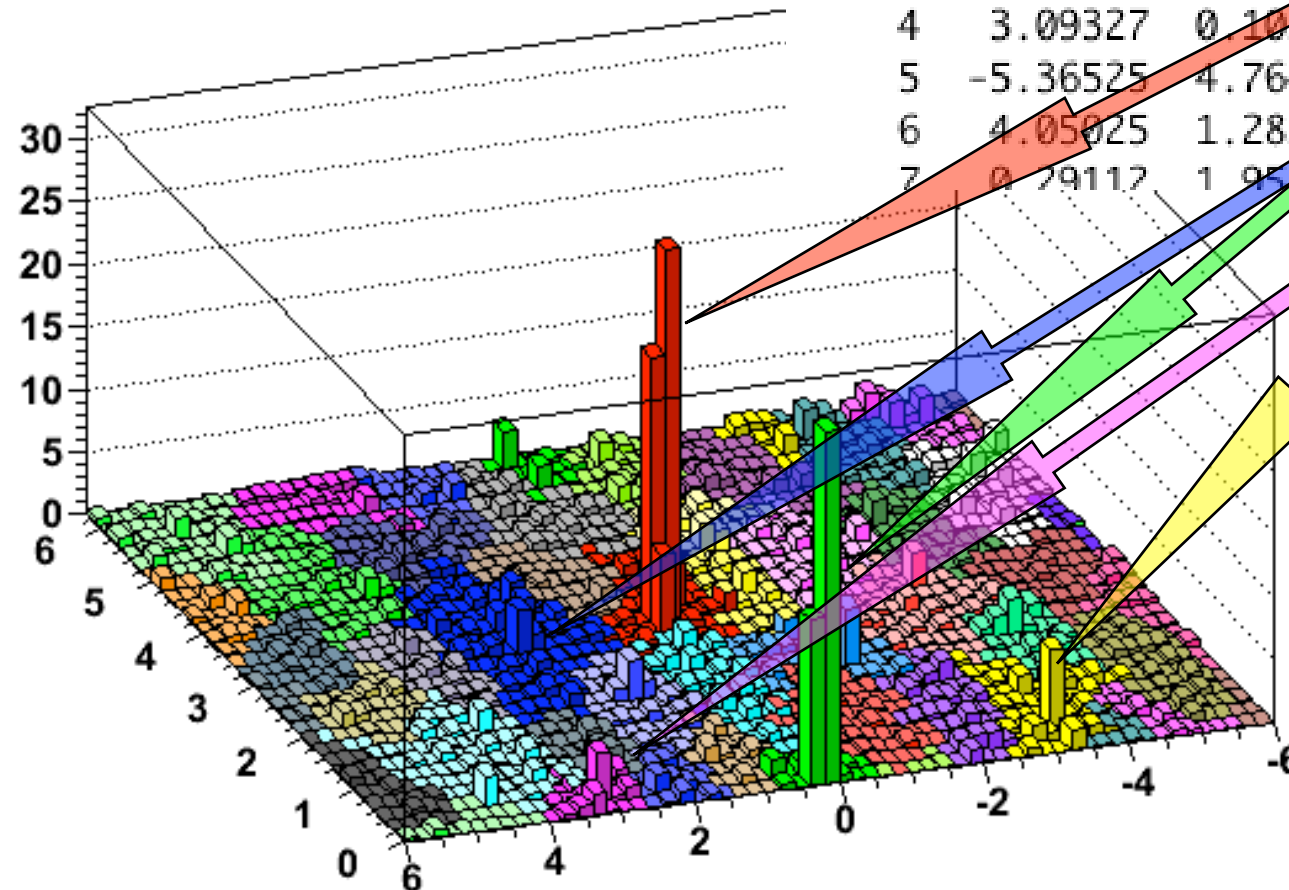
What is the '**size**' of a jet??

# The Active Jet Area

FastJet allows the calculation of the **areas** of the jets

iev 0 (irepeat 24): number of particles = 1428  
strategy used = NlnN  
number of particles = 9051  
Total area: 76.0265  
Expected area: 76.0265

ijet	eta	phi	Pt	area	+-	err
0	0.15050	3.24498	69.970	2.625	+-	0.020
1	0.18579	0.13150	59.133	1.896	+-	0.020
2	2.33840	3.23960	31.976	4.749	+-	0.028
3	-3.41796	0.52394	26.595	3.084	+-	0.021
4	3.09327	0.10350	20.072	2.688	+-	0.023
5	-5.36525	4.76491	19.594	2.780	+-	0.012
6	4.05025	1.28270	15.361	3.592	+-	0.028
7	0.79117	1.95745	14.566	7.114	+-	0.018

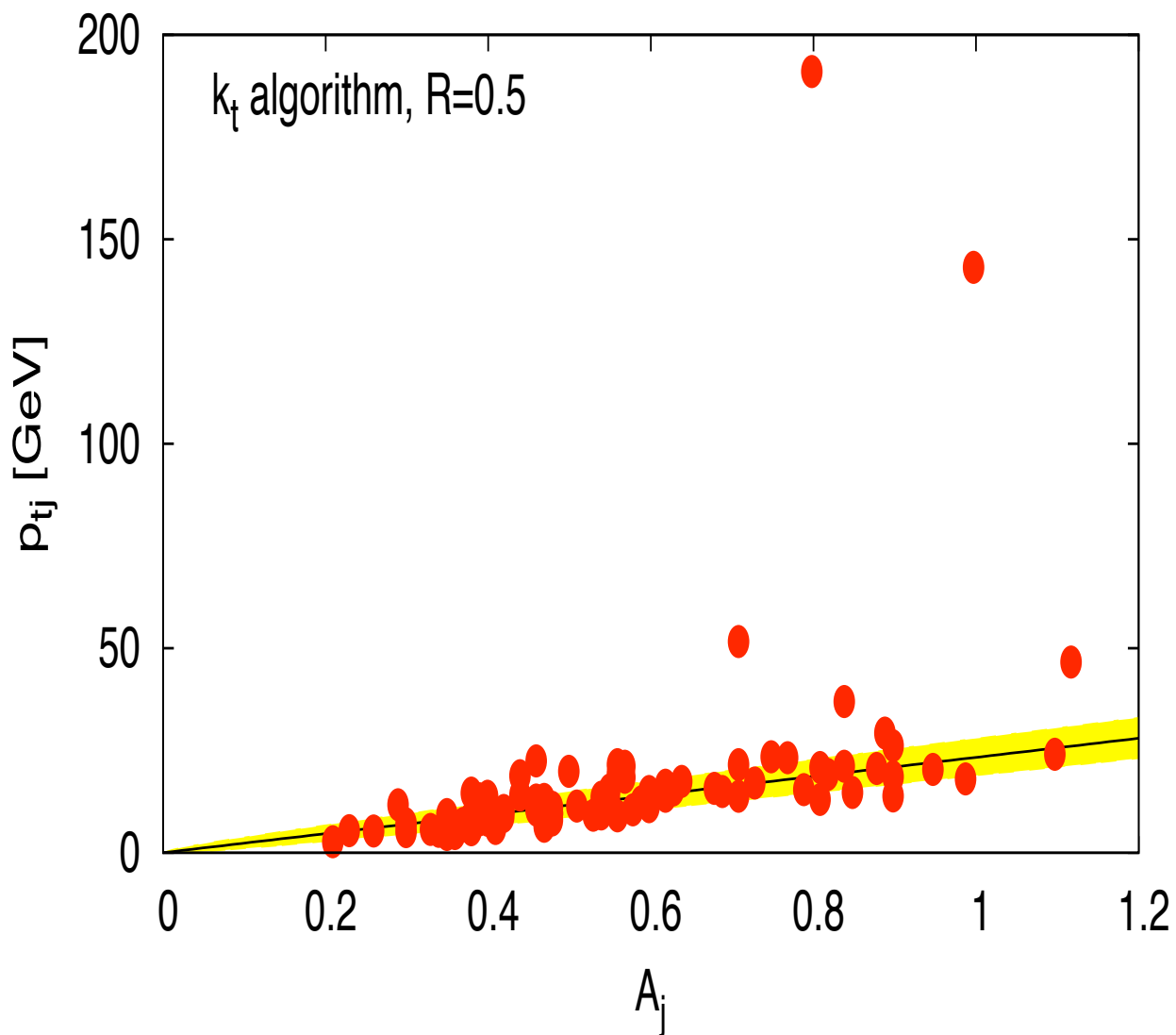


Try to estimate the **active area** of each jet  
Fill event with many very soft particles, count how many are clustered into given jet

[NB. This is a **definition**]

# Area vs. $p_T$

LHC: dijet event + high-lumi pileup



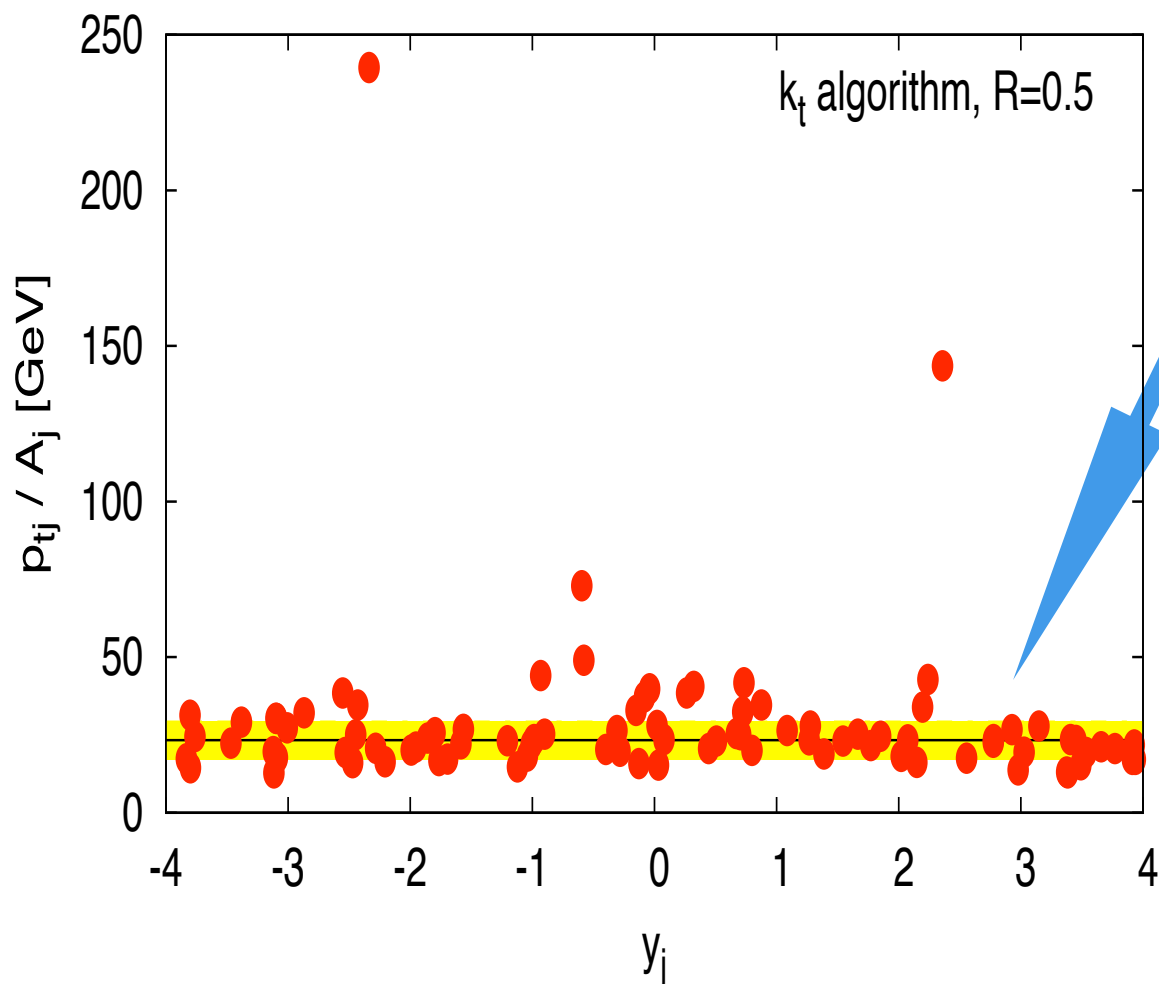
The jets adapt to the surrounding environment



They can have very different areas

# Area vs. $p_T$

$p_T$ /Area is fairly constant, except for the hard jets



The distribution of background jets establishes its own average momentum density

**(NB. this is true on an event-by-event basis)**

## Dynamical selection

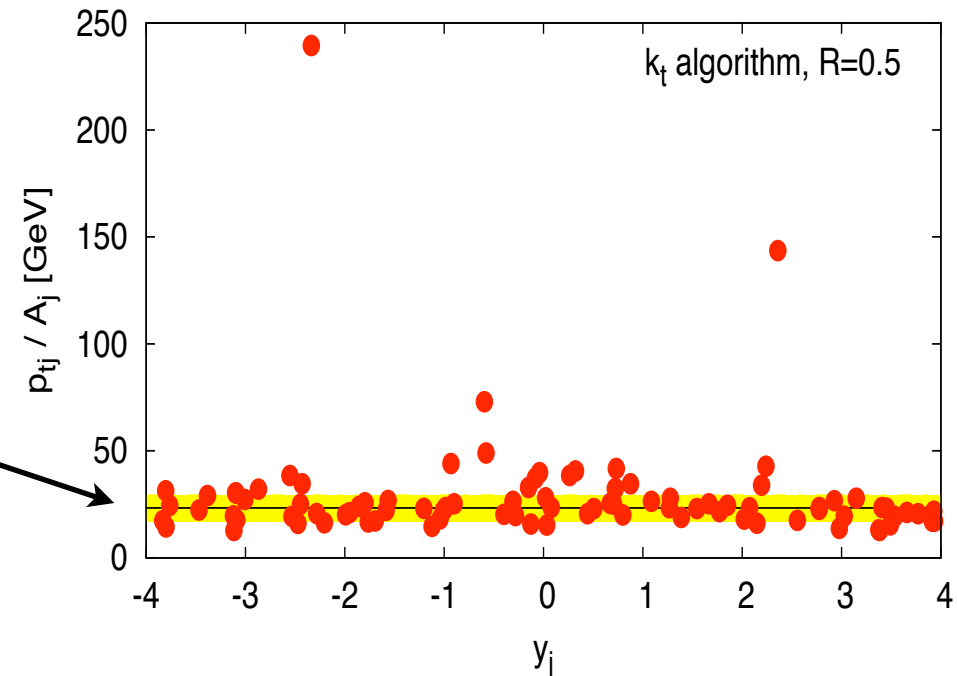
The jets are classified as belonging to the noise on the ground of their **characteristics**

# Extraction of average noise momentum density

$$\rho \equiv \text{median} \left[ \left\{ \frac{p_t^{jet}}{\text{Area}_{jet}} \right\} \right]$$

(Taking the median of the distribution is a nice trick to get rid of the possible bias from the few hard jets)

One can also estimate the fluctuations  
(yellow band)



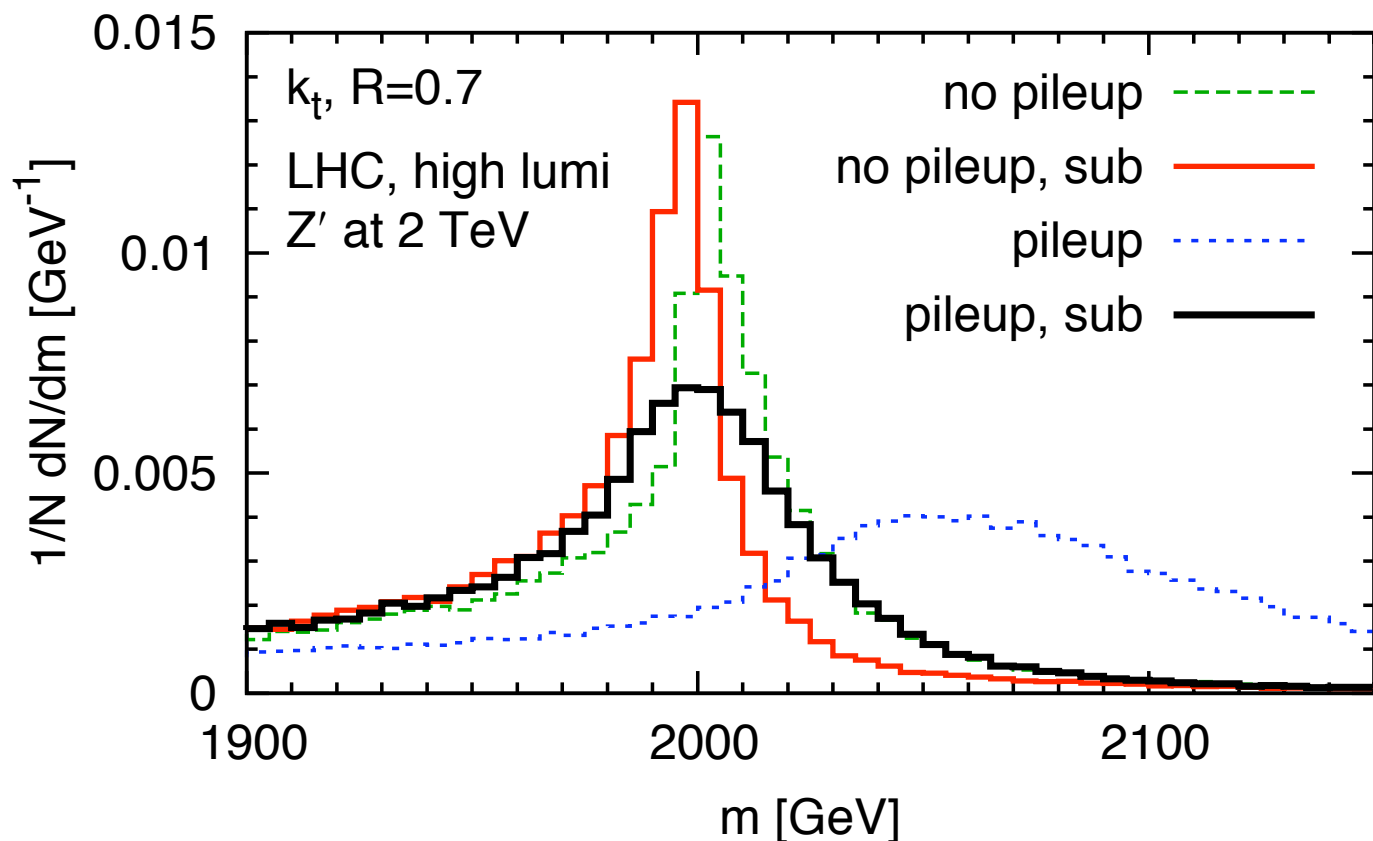
# Subtraction

- A proper operative definition of **jet area** can be given
- When a hard event is superimposed on a **roughly uniformly distributed background**, study of **transverse momentum/area** of each jet allows one to determine the noise density  $\rho$  (and its fluctuation) on an event-by-event basis
- Once measured, the background density can be used to correct the transverse momentum of the hard jets:

$$p_T^{\text{hard jet, corrected}} = p_T^{\text{hard jet, raw}} - \rho \times \text{Area}_{\text{hard jet}}$$

NB. Procedure fully data driven.  
No Monte Carlo corrections  
needed in principle

# Reconstructed $Z'$ mass



Correct peak position and better resolution after subtraction

	$k_t$		Cam/Aachen		SISCone	
	$m$	$\Delta m$	$m$	$\Delta m$	$m$	$\Delta m$
no pileup	2003	10	2002	10	1998	10
no pileup, sub	1995	13	1995	8	1993	10
pileup	2065	60	2049	48	2030	33
pileup, sub	1998	25	1998	25	1997	20

# Heavy Ion Collisions: PbPb @ LHC

Background much larger than LHC hi-lumi pileup:

$$\left. \frac{dN_{ch}}{dy} \right|_{y=0} = 1600 \quad \Rightarrow \quad \rho_{background} \equiv \frac{dp_T}{dyd\phi} \sim 250 \text{ GeV} \quad \text{HYDJET v1.1}$$

Hence, a jet with  $R = 0.4$  on average gets an additional

$$\Delta p_T \simeq \rho_{background} \pi R^2 \sim 100 \text{ GeV}$$

and yet, not so much the size of this background, but rather its **fluctuations**, are the real obstacle to its subtraction



# Heavy Ion Jet Algorithms

Standard approach: correct **before/during** clustering.

-  $p_t$  cut  $\sim$  1-2 GeV

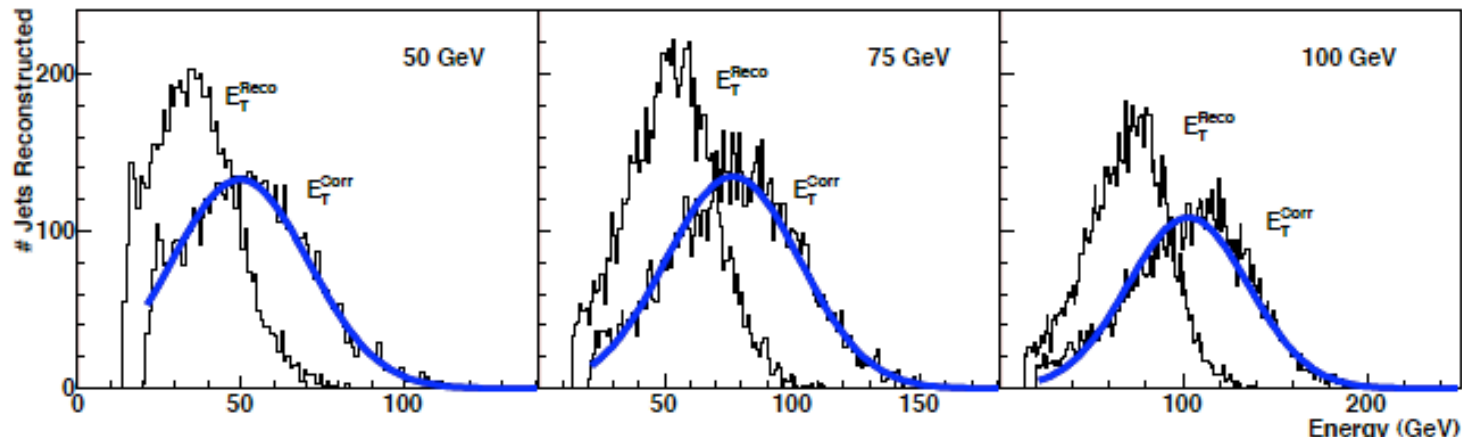
Eliminates most background, but not collinear safe.  
Requires a posteriori correction.  
How does it affect quenching?

- subtract energy from calorimeter cells

Negative energy cells?  
Experiment dependent

**Example:** A Cone Jet-Finding Algorithm for Heavy-Ion Collisions at LHC Energies nucl-ex/0609023

S-L Blyth<sup>1,2</sup>, M J Horner<sup>1,2</sup>, T Awes<sup>3</sup>, T Cormier<sup>4</sup>, H Gray<sup>1,2</sup>, J L Klay<sup>5</sup>, S R Klein<sup>1</sup>, M van Leeuwen<sup>1</sup>, A Morsch<sup>6</sup>, G Odyniec<sup>1</sup> and A Pavlinov<sup>4</sup>

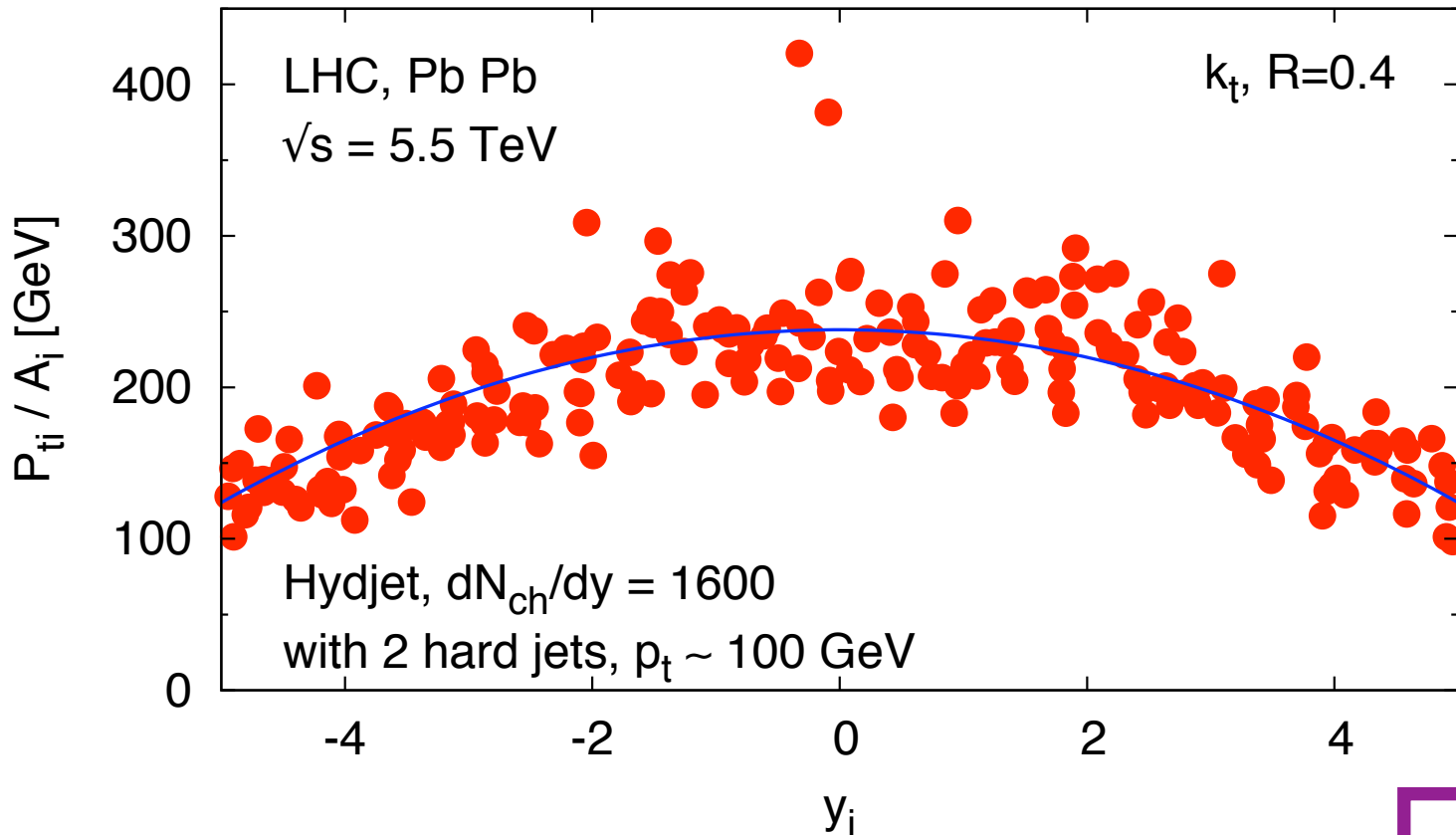


	50 GeV jets	75 GeV jets	100 GeV jets
	+ HIJING	+ HIJING	+ HIJING
$\langle E_T^{Reco} \rangle \pm \sigma$ (GeV)	$34 \pm 14$	$52 \pm 18$	$70 \pm 22$
$\langle E_T^{Corr} \rangle \pm \sigma$ (GeV)	$50 \pm 21$	$77 \pm 26$	$103 \pm 33$

# Proposal for Heavy Ion Collisions

Use the same approach (area-based) proposed for pileup:

- study transverse momentum/area of each jet
- subtract contribution proportional to area of each jet

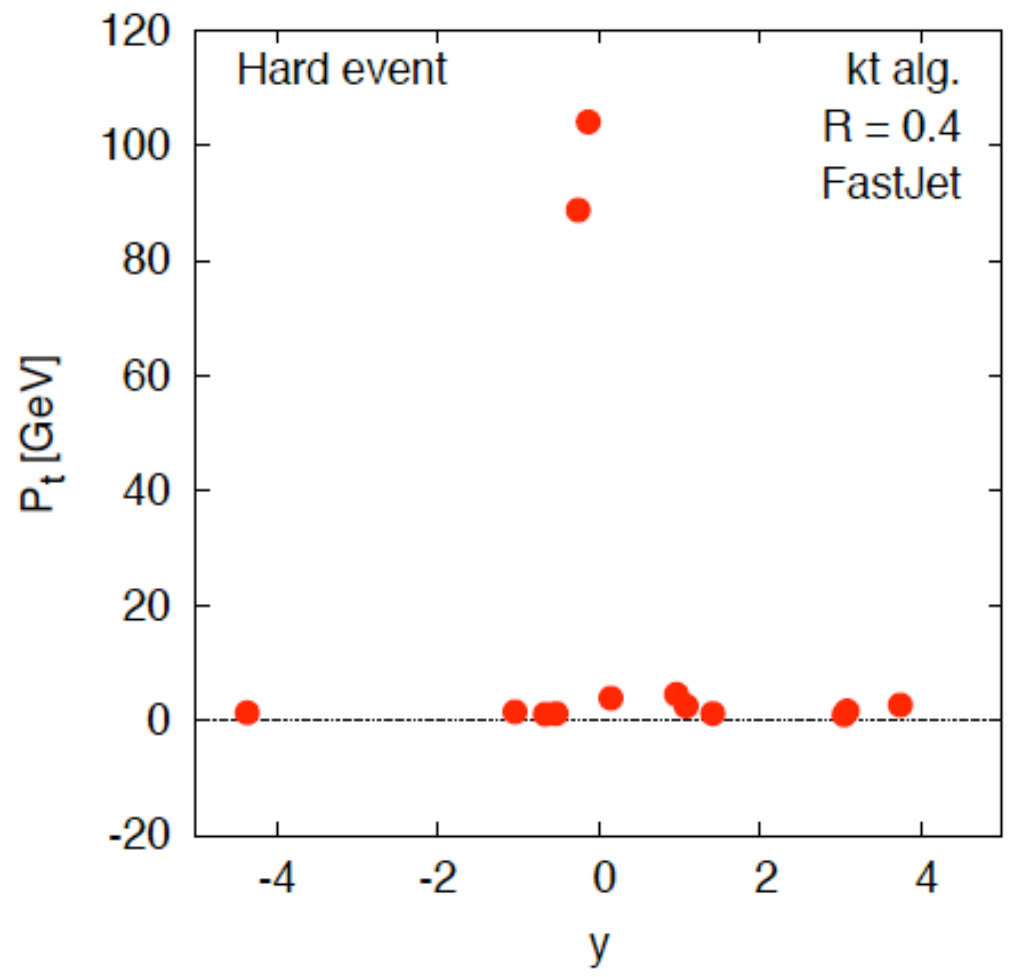


This is what improves the resolution

**NB. No minimum  $p_t$  cut ever used**

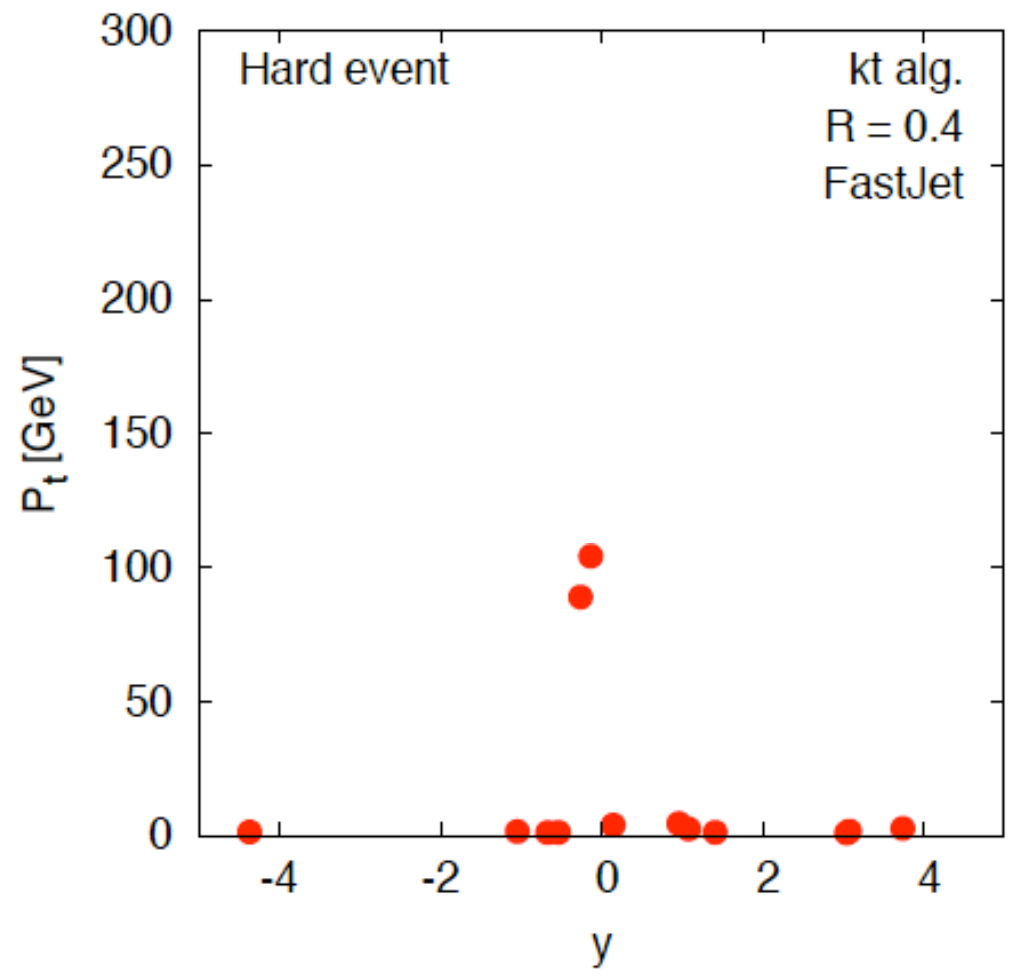
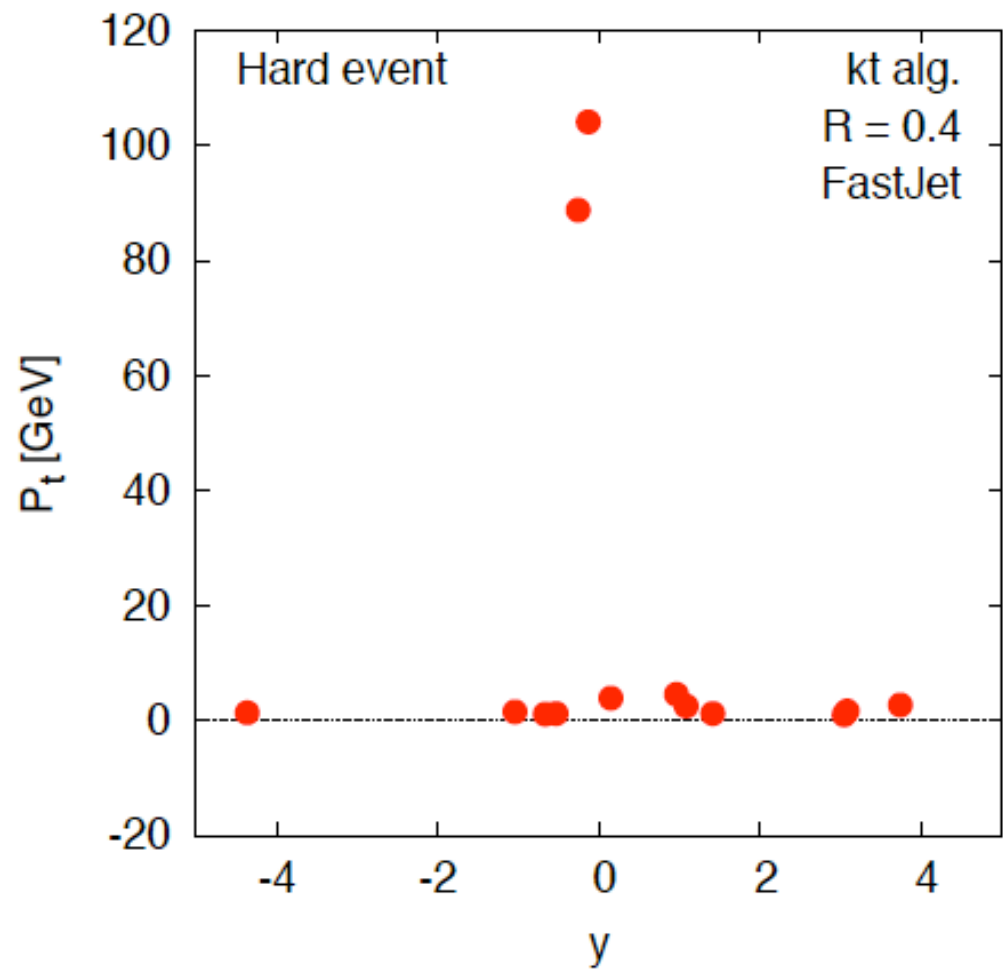
Minor modification: fit a parabola (or any appropriate shape).  
One can also study a subregion and extract the local background level.

# Background subtraction in HI event



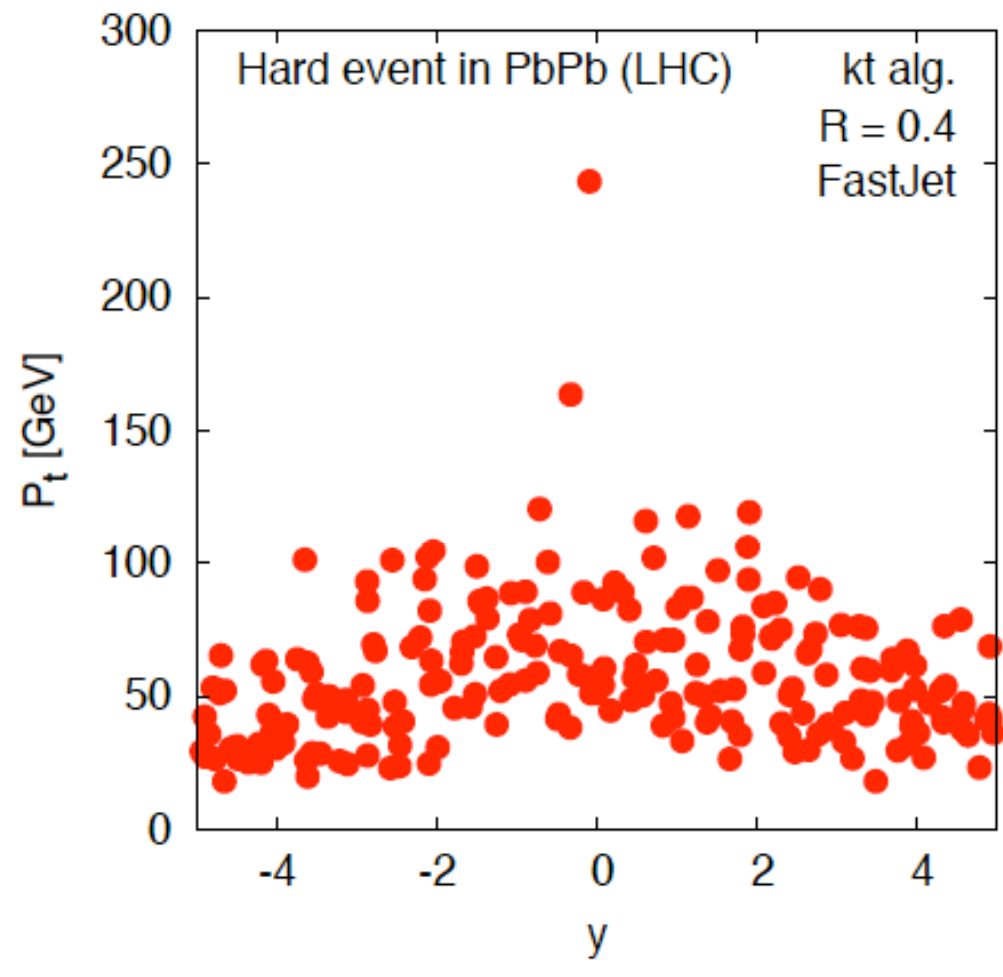
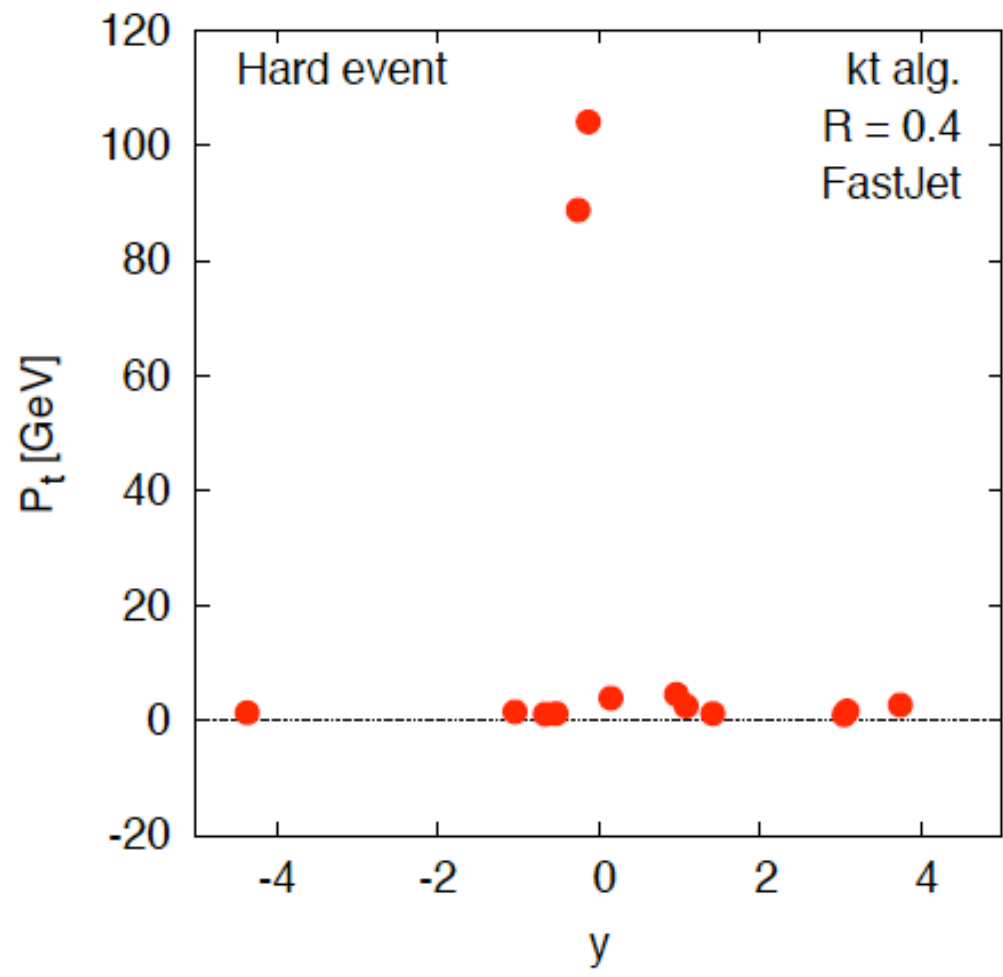
Start with a hard dijet event

# Background subtraction in HI event



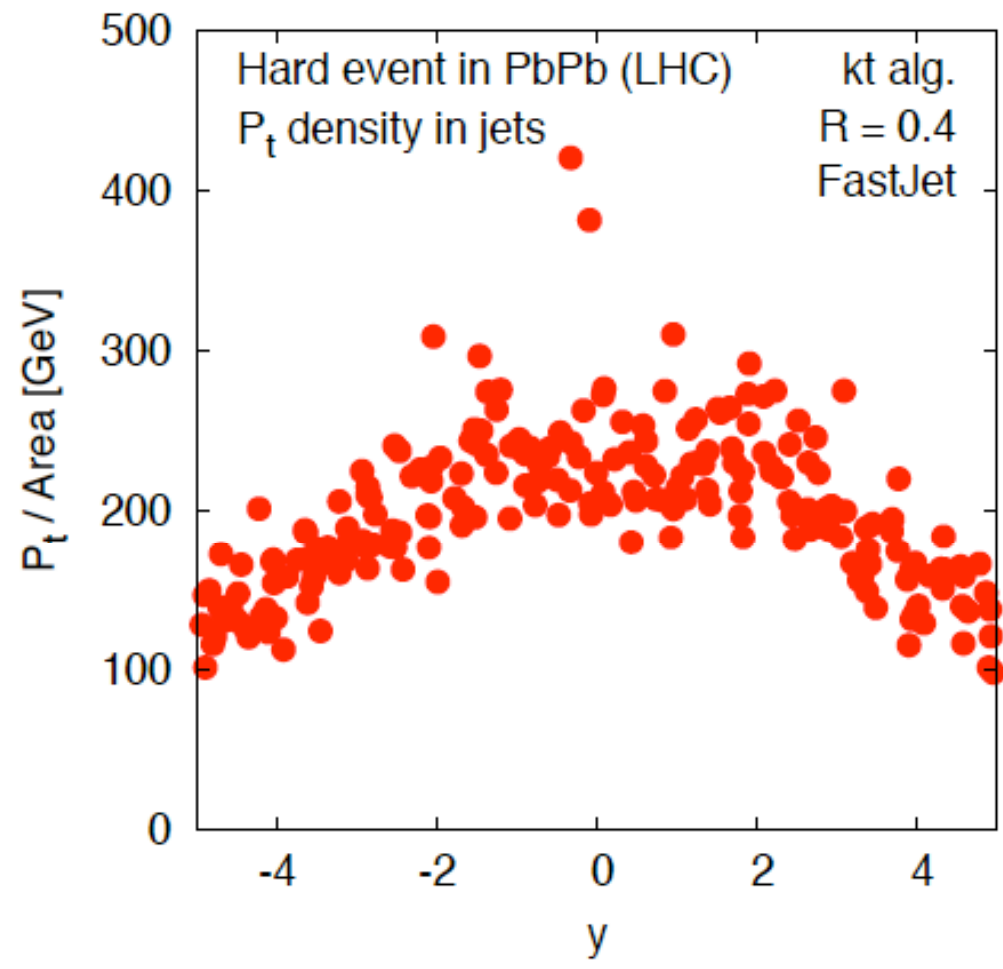
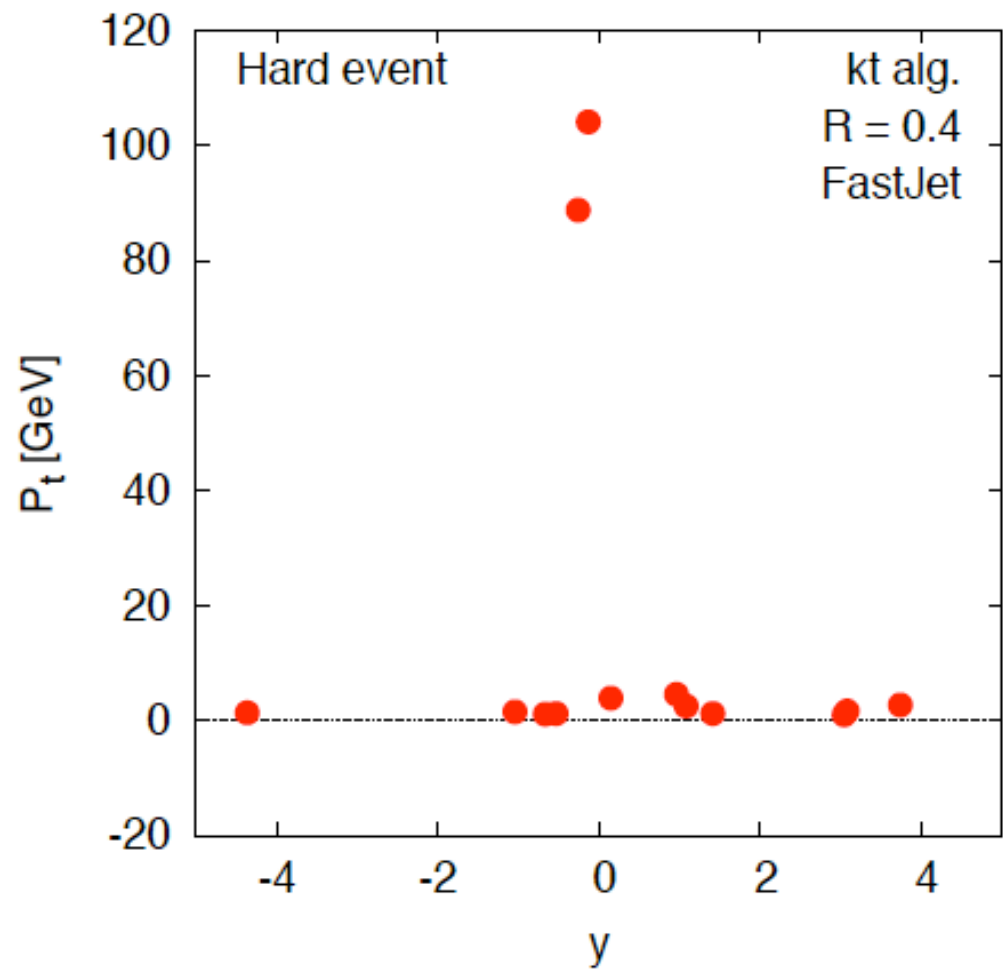
Same event on a different scale

# Background subtraction in HI event



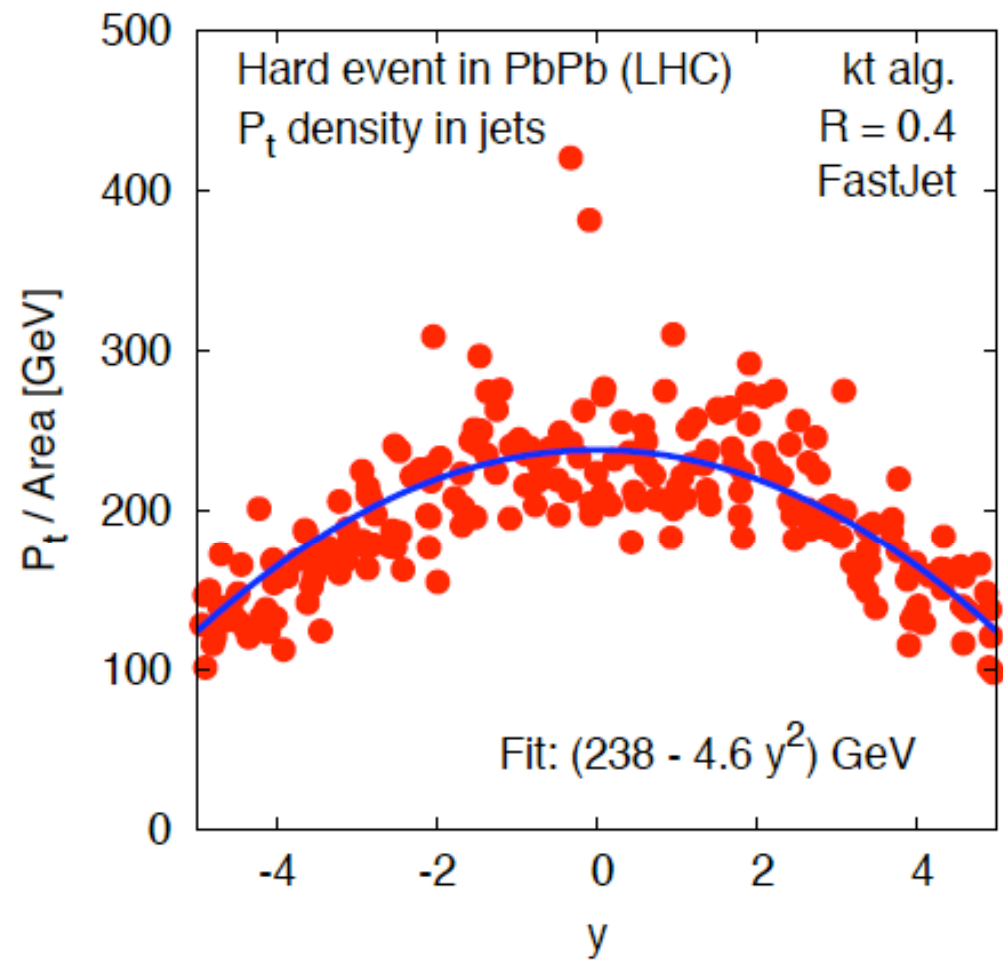
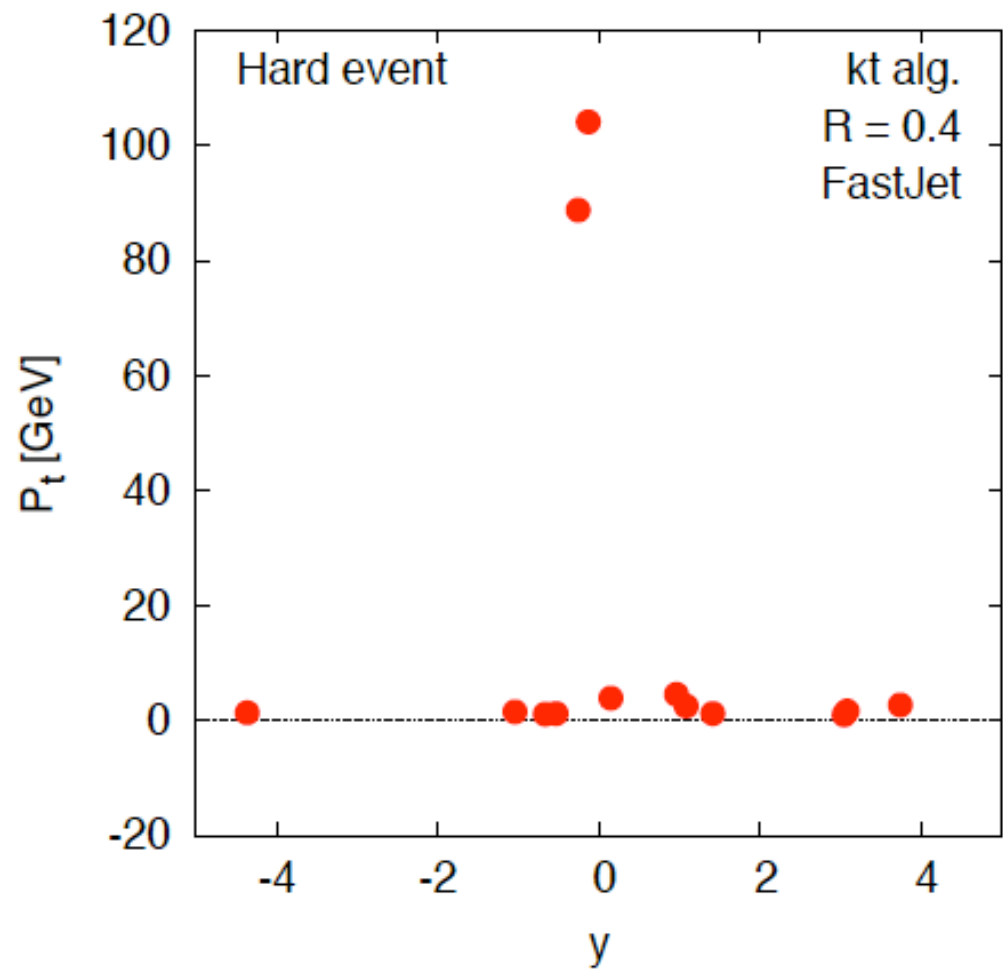
Embed it into a central Hydjet Pb Pb event

# Background subtraction in HI event



Look at  $P_t / \text{Area}$  for each jet

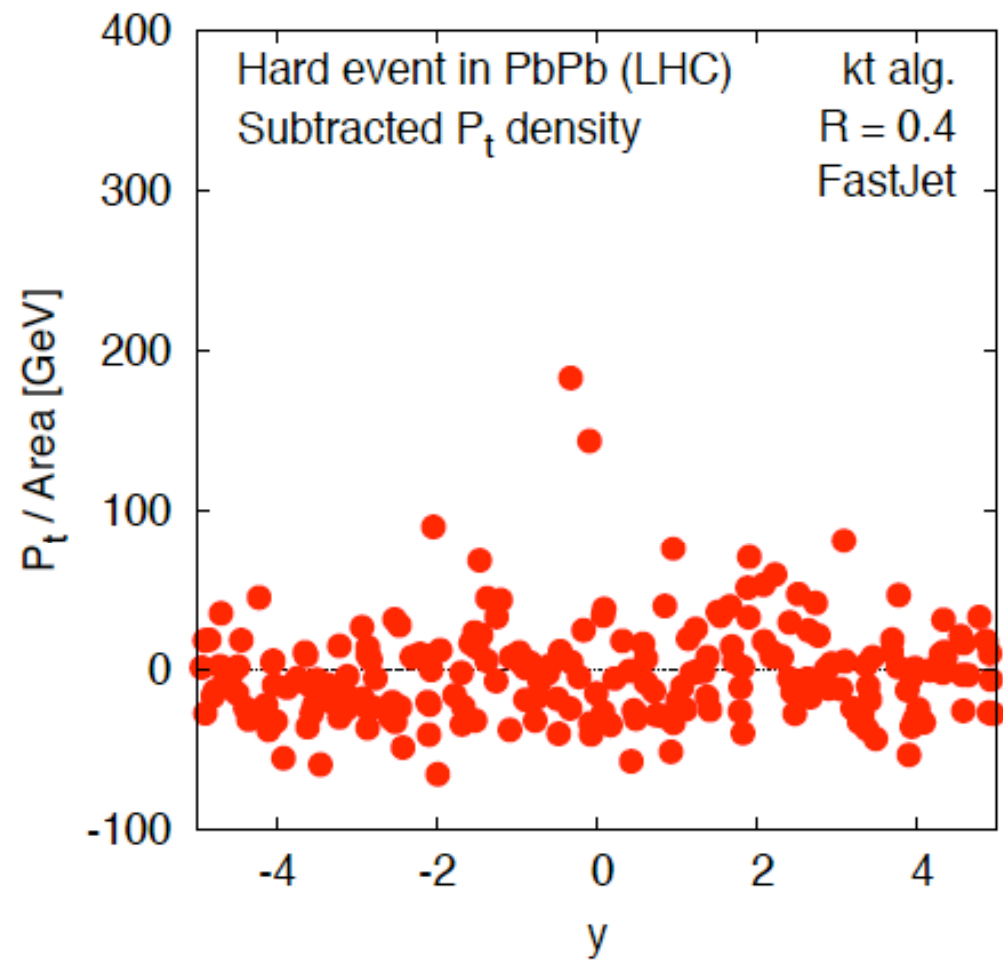
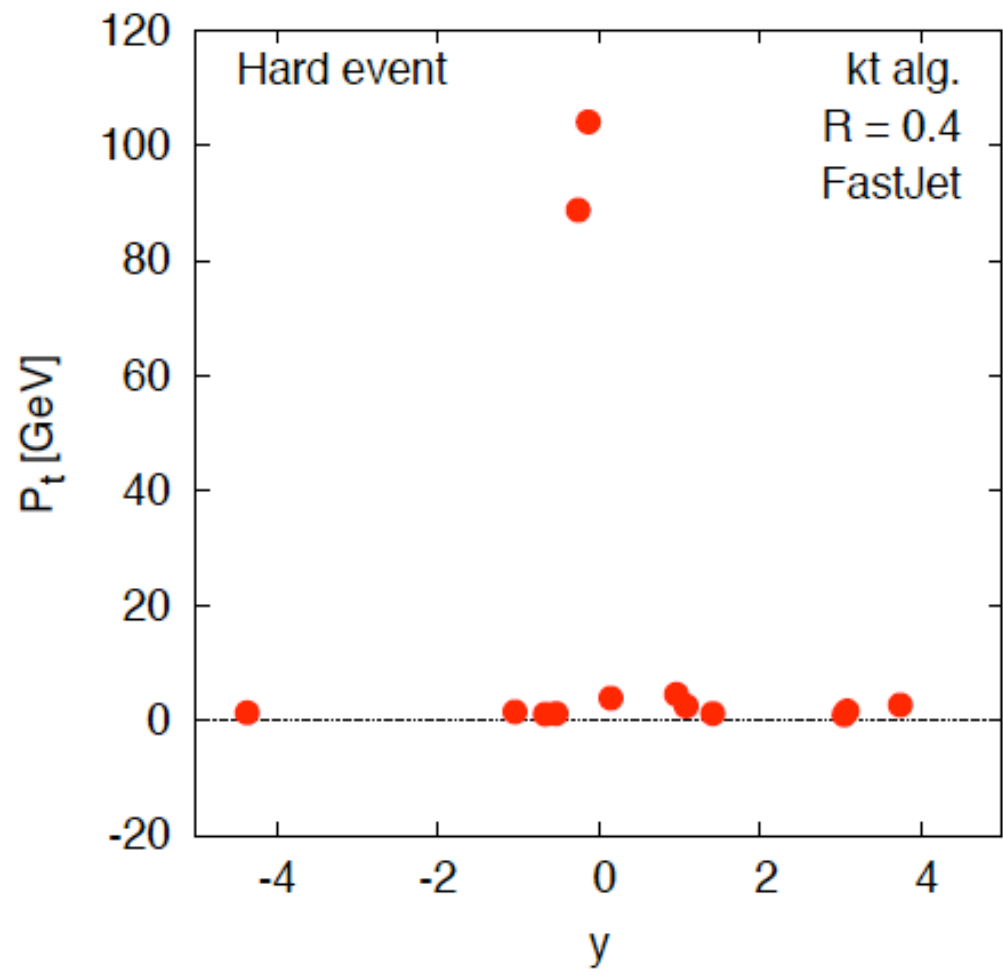
# Background subtraction in HI event



Fit the background  $\rho(y)$

[NB: more general functional form needs investigating]

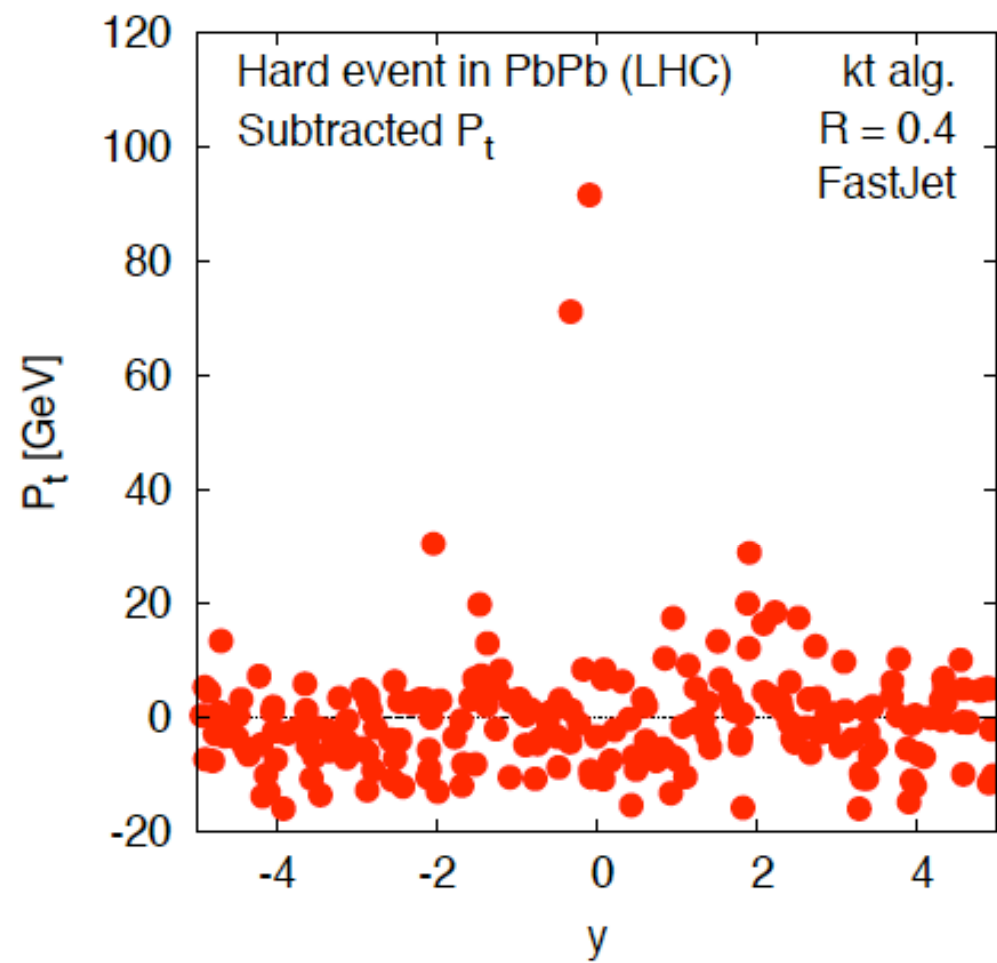
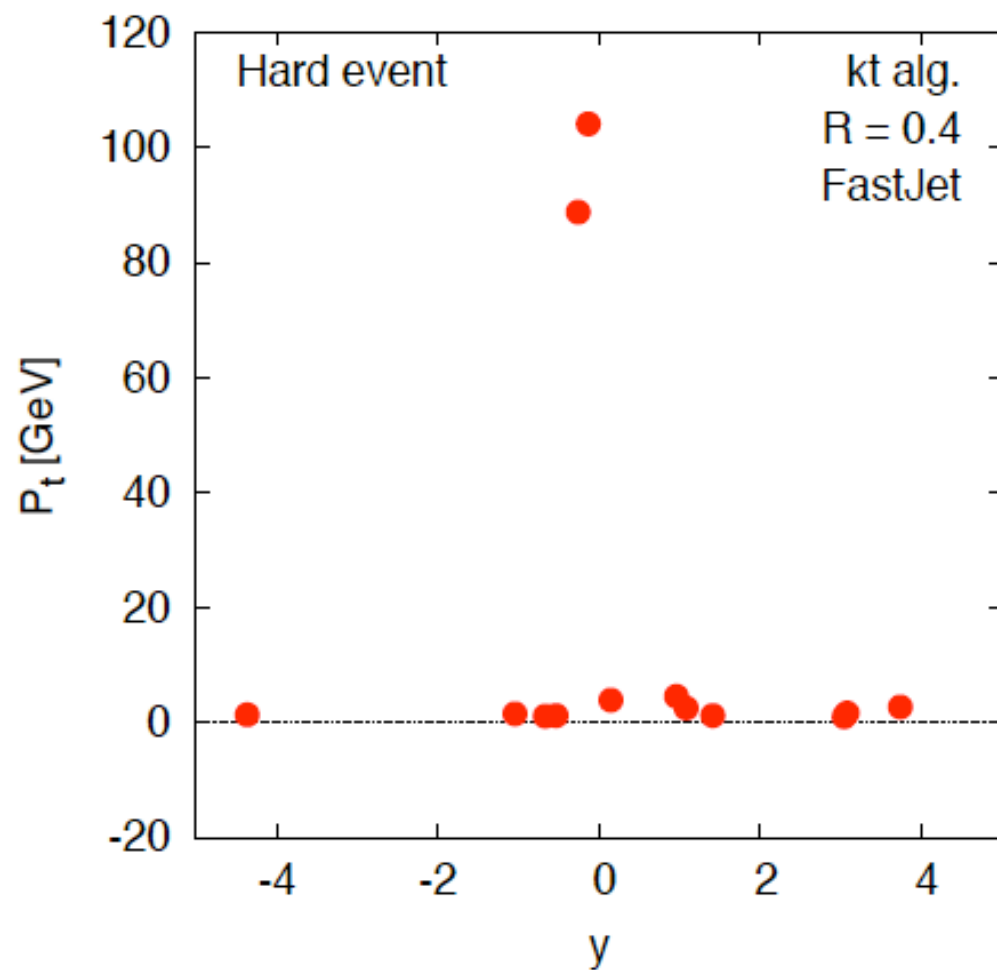
# Background subtraction in HI event



Subtract  $\rho(y)$  from  $P_t / \text{Area}$  for each jet



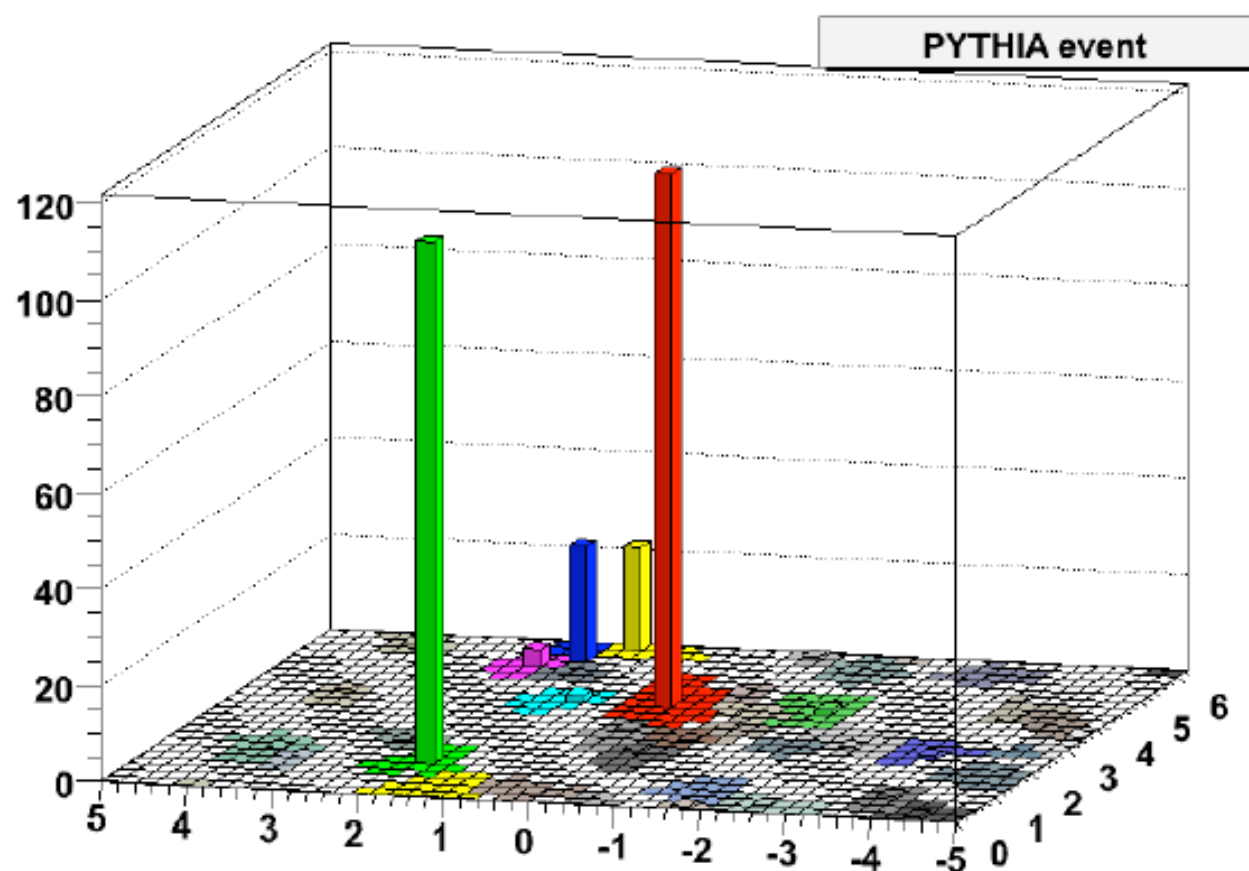
## Background subtraction in HI event



Look at resulting corrected  $P_t = P_{t,orig} - \rho(y) \times Area$

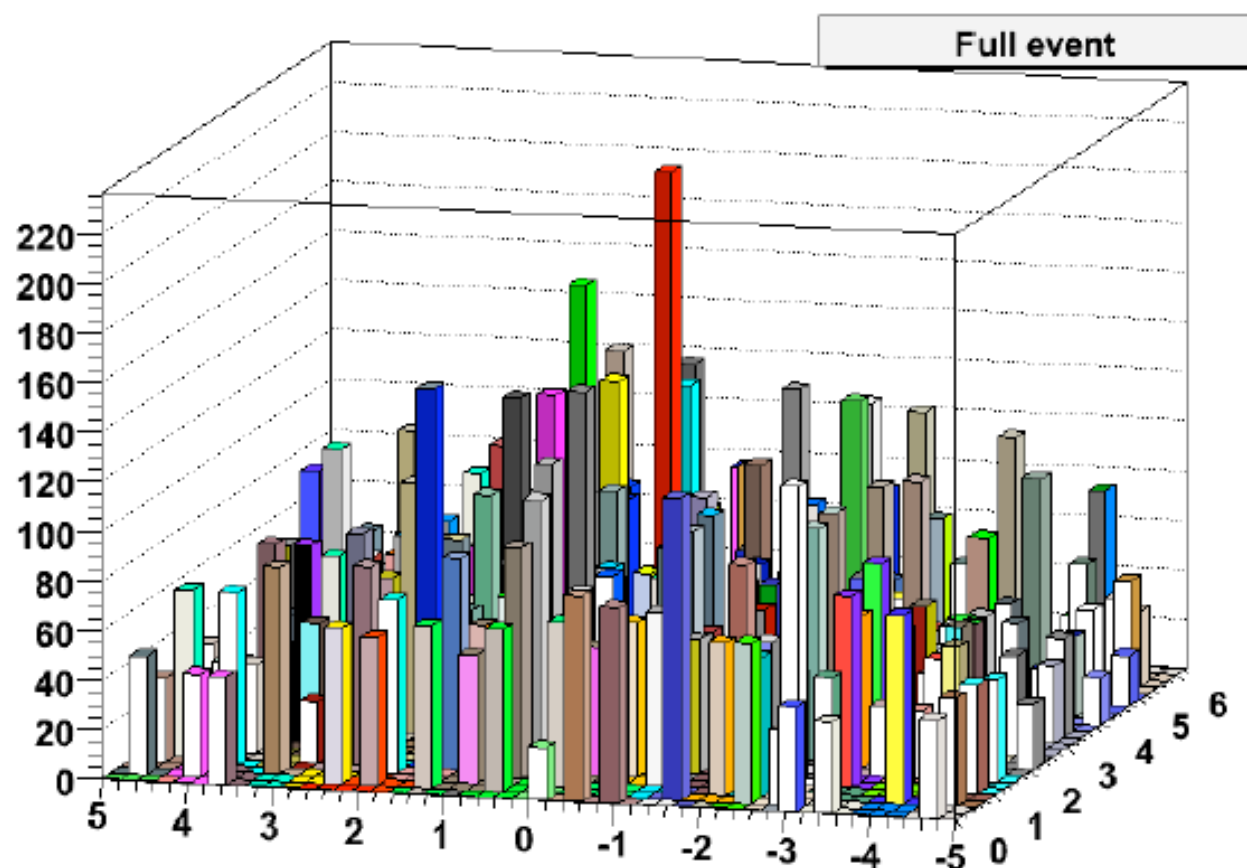
**Hard jets with roughly correct  $P_t$  and  $y$  emerge clearly!**

A **100 GeV** dijet PYTHIA event embedded in a HYDJET Pb-Pb one at the LHC



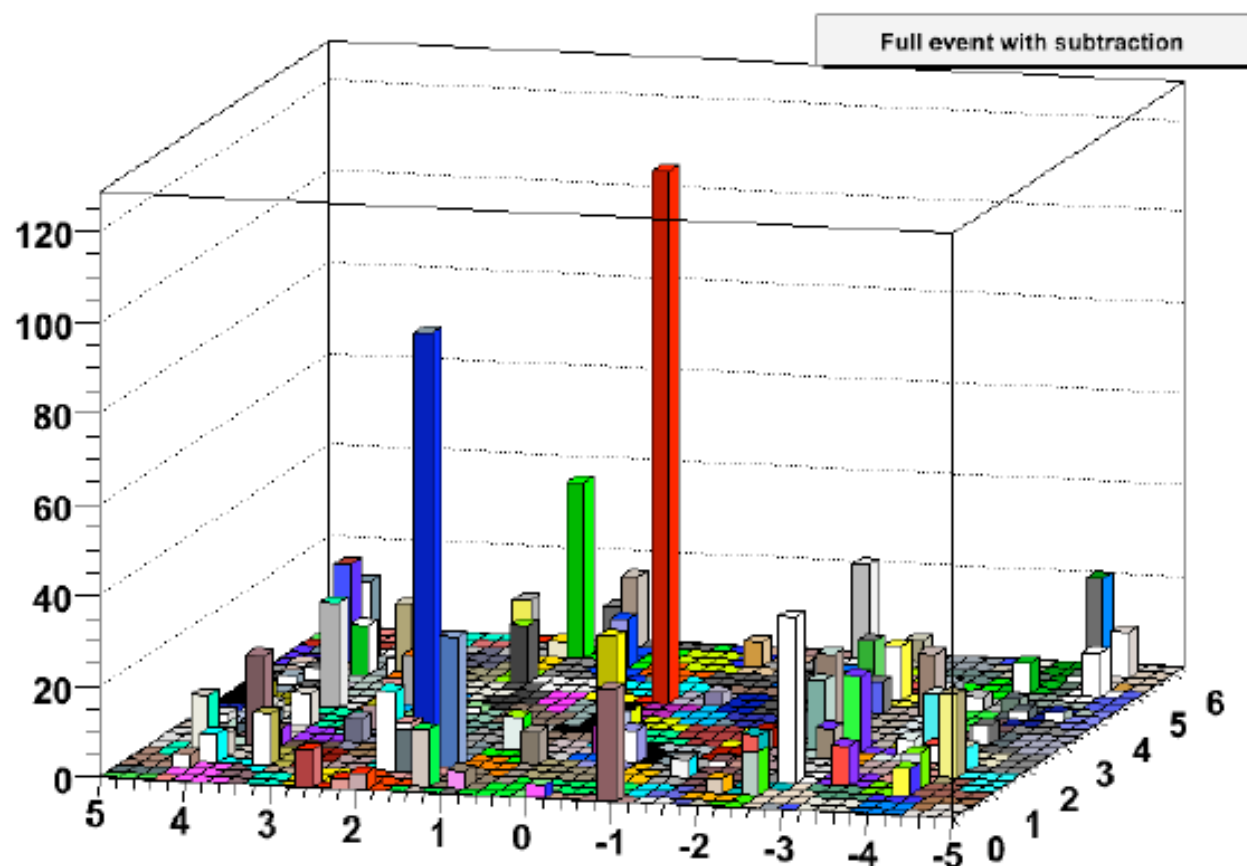
1. The  $pp$  hard event generated by PYTHIA only
2. The same event embedded in the whole Pb-Pb collisions
3. The result of the subtraction of the background

A **100 GeV** dijet PYTHIA event embedded in a HYDJET Pb-Pb one at the LHC



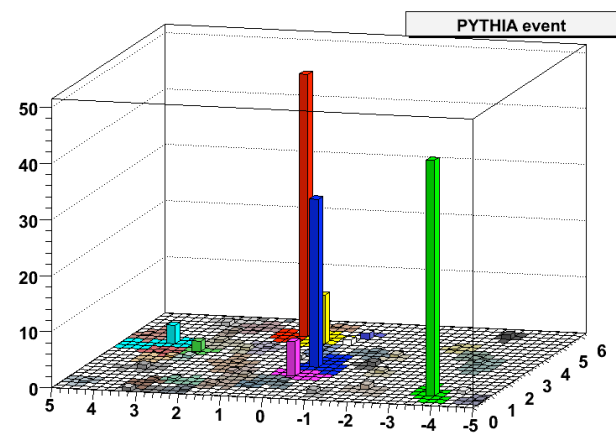
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A **100 GeV** dijet PYTHIA event embedded in a HYDJET Pb-Pb one at the LHC



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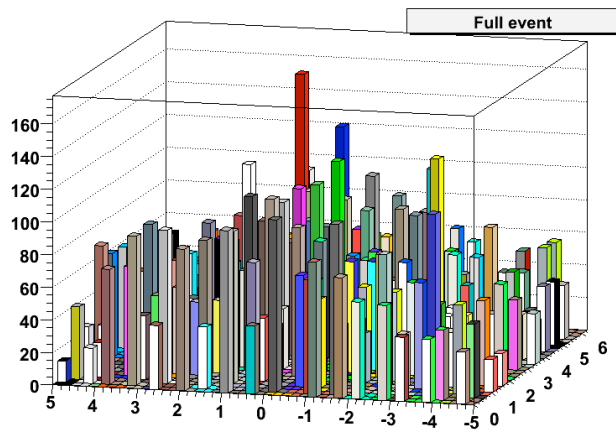
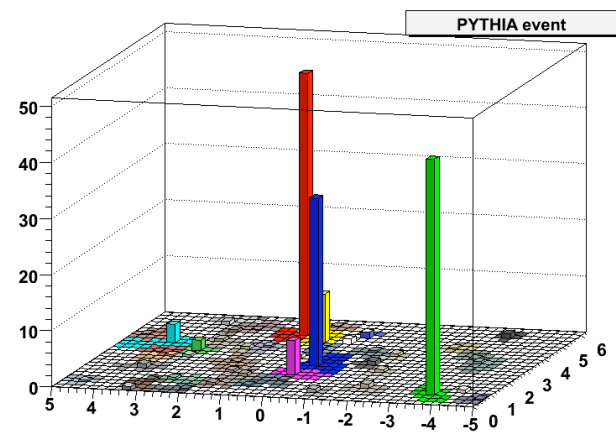
# 40 GeV jets



```
## hard event
# ijet rap phi Pt area
0 1.138 4.990 46.696 0.807
1 -3.693 0.982 41.947 0.813
2 -0.166 2.638 29.912 1.143
3 0.599 4.654 8.716 0.934
4 0.054 1.967 6.157 0.553
5 3.880 3.941 3.238 1.073
6 3.001 3.589 1.840 0.622
7 -0.256 5.169 1.126 0.413
```

```
## full event subtraction
```

# 40 GeV jets



```
## hard event
# ijet rap phi Pt area
```

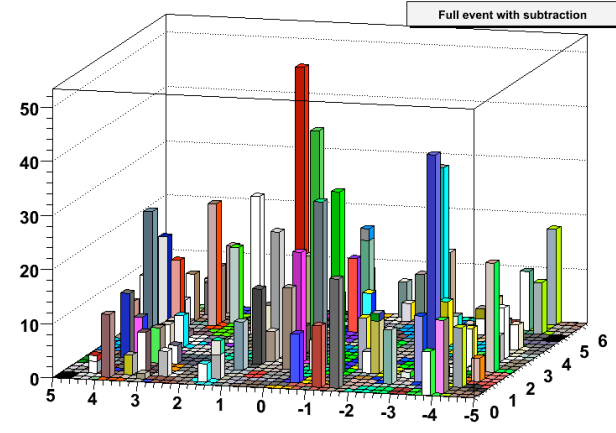
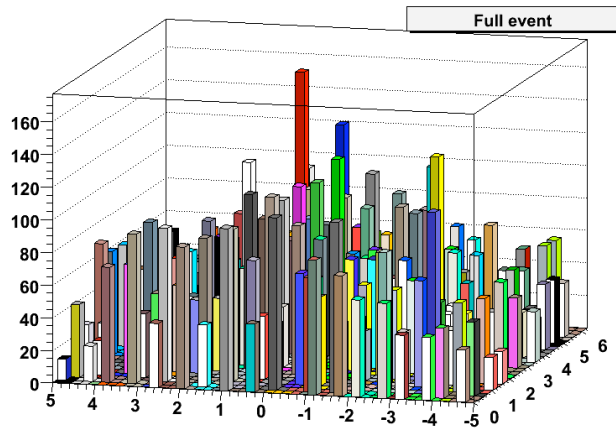
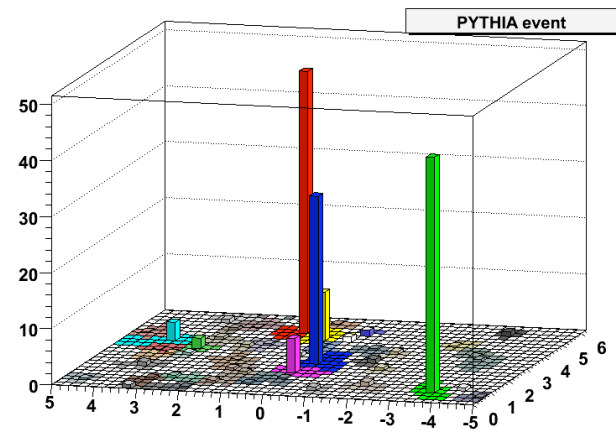
ijet	rap	phi	Pt	area
0	1.138	4.990	46.696	0.807
1	-3.693	0.982	41.947	0.813
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```
## full event subtraction
# ijet rap phi Pt area
```

ijet	rap	phi	Pt	area
0	1.094	4.945	160.668	0.521
1	-1.179	1.530	134.888	0.470
2	0.259	5.016	127.540	0.635
3	-2.602	3.506	123.007	0.635
4	0.081	2.138	111.034	0.406
5	-2.250	4.253	110.653	0.406
6	-0.156	2.741	109.869	0.305
7	-3.620	0.856	109.479	0.457
8	2.107	4.399	107.934	0.419
9	0.588	1.614	107.771	0.470
10	1.082	1.989	106.716	0.432
11	-0.165	0.441	105.569	0.495
12	-1.498	0.482	104.687	0.406
13	-0.489	4.917	100.438	0.406
14	0.949	0.054	99.661	0.445
15	0.649	2.721	98.143	0.343
16	1.406	5.541	95.984	0.457
17	2.521	0.778	93.890	0.483

NB. Second and third hardest jets are down in 6th and 7th position in full event but they are recovered after subtraction

# 40 GeV jets



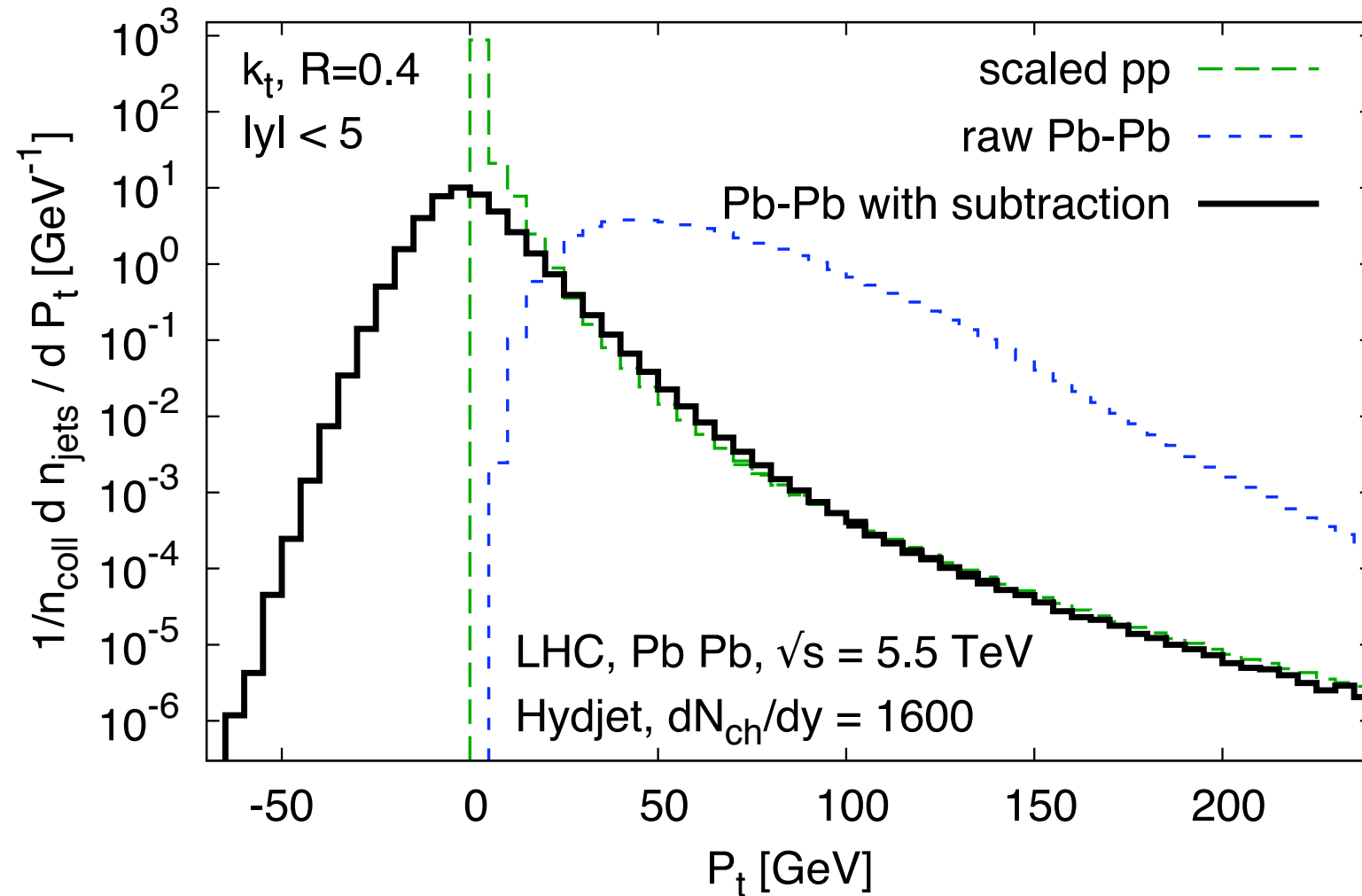
```

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# ijet rap phi Pt area
0 1.138 4.990 46.696 0.807
1 -3.693 0.982 41.947 0.813
2 -0.166 2.638 29.912 1.143
3 0.599 4.654 8.716 0.934
4 0.054 1.967 6.157 0.553
5 3.880 3.941 3.238 1.073
6 3.001 3.589 1.840 0.622
7 -0.256 5.169 1.126 0.413

## full event subtraction
# ijet rap phi Pt area Pt corr (rap corr phi corr Pt corr)ex
0 1.094 4.945 160.668 0.521 46.500 1.073 4.937 48.411
1 -1.179 1.530 134.888 0.470 32.942 -1.203 1.539 33.736
2 0.259 5.016 127.540 0.635 -35.530 100000.000 0.000 0.000
3 -2.602 3.506 123.007 0.635 4.407 -2.546 3.974 8.290
4 0.081 2.138 111.034 0.406 15.305 0.109 2.211 20.413
5 -2.250 4.253 110.653 0.406 35.710 -2.308 4.313 32.292
6 -0.156 2.741 109.869 0.305 41.570 -0.143 2.696 41.763
7 -3.620 0.856 109.479 0.457 41.550 -3.689 0.987 42.644
8 2.107 4.399 107.934 0.419 35.936 2.074 4.369 25.428
9 0.588 1.614 107.771 0.470 2.004 0.773 2.281 5.529
10 1.082 1.989 106.716 0.432 11.573 1.023 2.011 13.914
11 -0.165 0.441 105.569 0.495 -5.775 100000.000 0.000 0.000
12 -1.498 0.482 104.687 0.406 17.880 -1.463 0.427 20.104
13 -0.489 4.917 100.438 0.406 8.573 -0.276 5.166 10.850
14 0.949 0.054 99.661 0.445 1.044 0.685 5.813 4.184
15 0.649 2.721 98.143 0.343 23.174 0.664 2.617 23.367
16 1.406 5.541 95.984 0.457 -2.500 1.290 0.769 4.452
17 2.521 0.778 93.890 0.483 2.700 2.503 0.641 4.706
    
```

NB. Second and third hardest jets are down in 6th and 7th position in full event but they are recovered after subtraction

# Inclusive jets in PbPb at LHC



The scaled pp cross section is recovered after subtraction

**NB. No minimum pt cut**  
**No a posteriori Monte Carlo correction**



# Conclusions

- Given a proper jet algorithm, jet areas can be defined
- They can be used to estimate the level of a uniformly distributed soft background
- They can be used to subtract the background contribution from the hard jets